ART AND DESIGN LEARNING JOURNEY

KS4

YEAR 11

Junk food

AO4: Exam: Final Piece: In the exam you will have 10 hours to produce a final piece based on your theme to show off your skills

AO2: Exam Project: Further development: Develop your ideas and techniques further, start to think about your final piece

AO1: Exam Project: Artist Research: You will look into a range of technique and theme related artist to help inspire you to create your own piece

AO2: Exam Project: Development: You will experiment with different, media and techniques to develop your idea

AO1/AO3: Exam Project: Initial Ideas Using the real exam paper, pick a theme and create a visual mind map

AO3: Exam Project: Observational Drawing / Recording You will develop observational drawing skills by completing drawings of theme related products/actions

AO2: Further development: Develop your ideas and techniques further, start to think about your final piece

AO1: Artist Research: You will look into a range of technique and theme related artist to help inspire you to create your own piece

AO4: Final Piece: In the mock exam Produce a final textiles piece based on your theme to show off your skills

AO2: Development: You will experiment with different, media and techniques to develop your idea

AO3: Observational Drawing / Recording You will develop observational drawing skills by completing drawings of theme related products/actions

AO1/AO3:I nitial Ideas Using last years exam paper, pick a theme and create a visual mind map

AO4: Final Piece: Produce a final textiles piece based on your theme to show off your skills

AO3: Observational Drawing / Recording You will develop observational drawing skills by completing drawings of junk food

AO1/AO3: Initial Ideas You will start to create your visual mind map on the theme junk food

AO1:Artist Research: You will look into a range of junk food artist to help inspire you to create your own piece

AO2: Development: You will experiment with different painting techniques to develop your skills.

AO2: Further development: Develop your ideas further, start to think about your final piece

YEAR 10

Ceramic heads

AO3: Observational Drawing / Recording You will develop observational drawing skills by completing drawings of facial features and expressions.

AO1/AO3: Initial Ideas This is an introduction to your project, a little like a visual mind map, it helps you get the creative juices flowing

AO2: Development: You will experiment in combining wire, textiles and 2D mark making techniques to develop your head.

AO1: Artist Research: You will look into a range of ceramic portrait artist to help inspire you to create your own clay head

AO2: Further development: Now you will take further your ceramic heads and develop the idea towards a final piece.

AO4: Final Piece: Creating a final ceramic head using a combination of ideas, techniques and processes will show off your new skills

Final Piece: Lastly you will get to make a final piece that uses all of the skills and knowledge developed throughout the architecture project.

Architecture

AO3: Observational Drawing / Recording You will develop the observational drawing skills learned in year 7 and 8 by completing drawings of an architectural form.

AO1: Artist Research: You will look at the artist Ian Murphy, he will help you build up understanding of artwork work and inspire you to work in new ways.

Final Piece: Lastly you will get to make a final piece that uses all of the skills and knowledge developed throughout the camera project.

AO2: Development: You will get to experiment with a variety of mixed media techniques to produce a media trials page in your sketchbook.

AO3: Observational Drawing / Recording You will develop the observational drawing skills learned in year 7 and 8 by completing drawings of a camera, you will be shown new biro techniques on mark making and adding tone.

AO2: Development: You will get to experiment with a variety of drawing and construction techniques to produce experimental camera pieces.

YEAR 9

Camera

AO1: Artist Research: You will look at the artist Jennifer Collier, she will help you build up understanding of artwork work inspire you to work in new ways.

Project 2: AO1: Artist Research: You will look at a new set of artists, these will help you to be inspired by their work, you can use them to come up with our own designs and artwork.

Project 2: AO2: Development: You will develop your drawing and painting techniques.

Project 2: AO4: Final Piece: Lastly you will get to make a final piece that uses all of the skills and knowledge developed throughout the year.

Sweets

Project 2: AO1 Observational Drawing / Recording You will develop the observational drawing skills further by completing another drawing, you will be shown new techniques on drawing and adding tone.

Project 1: AO4: Final Piece: Lastly you will get to make a final piece that uses all of the skills and knowledge developed throughout the year.

Project 1: AO2: Further development: Now you have experimented with new medias and materials, you will start to plan and design your final piece

Project 1: AO2: Development: You will get to experiment further with cardboard and clay

Year 9 Extended Project: AO1: Home learning: Looking cultural artwork helps us to be inspired by their work.

YEAR 8

Ceramic desserts

Project 1: AO1: Artist Research: You will look at a new set of artists, these will help you to be inspired by their work, you can use them to come up with our own designs and artwork.

Year 8 Extended Project: AO1: Home learning: Looking at art movements helps us to be inspired by their work.

Project 2: AO1: Artist Research: Looking at other artists helps us to be inspired by their work, we use them to come up with our own designs and artwork.

Project 1: AO2: Development: You will get to experiment with drawing and painting techniques to see what techniques are good at.

Project 2: AO4: Final Piece: You will get to show off all the skills and knowledge you have learned to make a final piece

Project 1: AO3: Observational Drawing / Recording You will develop the observational drawing skills learned in year 7 by completing another drawing, you will be shown new techniques on drawing and adding tone.

Project 2: AO3: Observational Drawing / Recording You will develop observational drawing skills from looking at photograph. You will be shown how to grid up your images to make it as accurately as possible. Demonstrations on how to add tone, shadows and highlights will help you make it realistic.

Sea life

Project 1: AO2: Development: You will get to experiment with 3D materials, cardboard and clay to see what techniques are good at.

Project 1: AO1: Artist Research: Looking at other artists helps us to be inspired by their work, we use them to come up with our own designs and artwork.

Year 7 Extended Project: AO1: Home learning: Looking at historical artists helps us to be inspired by their work.

YEAR 7

Baseline Assessment

This is a drawing assessment that everyone completes to see what level you are when coming into secondary art and design.

PLC at the end of each assessments objective AO1, AO2, AO3, AO4

Ceramic sea life

Project 1:AO4: Final Piece: You will get to show off all the skills and knowledge you have learned to make a final piece

Project 1: AO2: Further development: Now you have worked out what you are good at, you will start to plan and design your final piece

Project 1: AO3: Observational Drawing / Recording You will develop observational drawing skills from looking at photograph. You will be shown how to grid up your images to make it as accurately as possible. Demonstrations on how to add tone, shadows and highlights will help you make it realistic.

Presentation You will be given a sketchbook and introduced to the expectations of presentation, you will get the chance to experience new techniques and processes

KS3