



KINGSMEAD SCHOOL

ENRICHMENT OPTIONS



WELCOME TO ENRICHMENT

Welcome to the heartbeat of Kingsmead – our vibrant Enrichment Programme, where learning transcends the ordinary, and passion finds its home. As we embark on this exhilarating journey, let's delve into the dynamic world of extracurricular activities and discover how they not only enhance academic performance, but also sculpt well-rounded individuals poised for success.

Our array of clubs are designed to cater to the broad spectrum of passions that pulse through our student body. Picture yourself unravelling the mysteries of the past in Art History or stepping into the shoes of a detective in our Forensics and Crime Club. Unleash your creativity through the art of pottery, delve into the fascinating world of metal detecting, or communicate without words in our Sign Language club. For the strategic minds, we offer chess and the immersive world of Warhammer.

The excitement does not end there – from the allure of filmmaking in our Film Club to the linguistic prowess of Mandarin and other language clubs, we have clubs that resonate with every curiosity. Immerse yourself in the literary arts with Creative Writing, let your imagination run wild with LEGO, stimulate your intellect in Mensa, or embrace a healthier lifestyle in Healthy Living. Engage in the mindful pursuit of art, explore the intricacies of car maintenance, or champion environmental causes in the Eco Club.

Our Enrichment Programme seamlessly intertwines with Kingsmead's core values encapsulated in RIME – Resilience, Innovation, Mindfulness, and Employability. Through enrichments such as Boxercise, Darts, Touch Typing, and the Duke of Edinburgh Award, students actively develop resilience by facing challenges, cultivate innovation through creativity, embrace mindfulness through purposeful activities, and enhance employability skills through practical experiences.





Explore the rich tapestry of human creativity through the ages in this comprehensive Art History Enrichment. From ancient masterpieces to contemporary innovations, delve into diverse artistic movements, iconic works, and the cultural contexts that shaped them. Gain insights into the evolution of visual expression and its profound impact on society.

Suggested Year Group: All years



Astronomy is a large field in Science. It looks into how moons, planets and solar systems form. It allows us to explain the lifecycle of stars, and predict how the universe might end. Within Astronomy club we will look into all of these, then have a go at planning a mission to mars, simulating how astronomers might get their data and observations

Suggested Year Group: 7, 8, 9



Basketball is an excellent cardiovascular exercise that helps students improve their overall physical fitness, including stamina, agility, and coordination. Basketball teaches important life skills such as teamwork, communication, and leadership, as players must work together to achieve common goals, communicate effectively on the court, and take on leadership roles.

Suggested Year Group:
All Years





Come and play Blooket and get better at a range of different topics in a fun and interactive way. During the sessions, you can develop your knowledge of a range of topic areas including: Maths, flags, logos, animals and marvel superheroes.

Suggested Year Group: All years



Become a master of skill and outwit your opponent. This is a chance to learn new board games and develop your skill at beating your opponent. Life skills developed here are teamwork, logical thinking and communication.

Suggested Year Group: All years



Welcome to Book Club: immerse yourself in the enchanting world of storytelling as we explore diverse genres, perspectives, and narratives. Engage in lively conversations, share your insights, and connect with fellow book enthusiasts. Whether you're a voracious reader or just discovering the joy of literature, our club is a welcoming space. Let the reading adventures begin!

Suggested Year Group:
All Years





A class cultivating resilience by challenging students to push through physical and mental barriers. Students will improve discipline, focus and perseverance as they learn techniques and endurance. Through sparring and drills, students develop resilience to overcome setbacks and build confidence in their abilities both inside and outside the ring.

Suggested Year Group: 7



RESILIENCE



INNOVATION



MINDFULNESS



CAD club develops students' ability to manipulate tools in a range of Computer Aided Design packages to create accurate shapes and designs and express ideas. These skills help with focus and resilience and are valuable in supporting skills in many subjects, using measurements, scale and proportion, colour and texture, and creativity. Skills learnt will benefit careers. There is opportunity to have products made on our CAM machines including 3D Printers, Lasercutting, and Cricut Vinyl.

Suggested Year Group: 7



INNOVATION



EMPLOYABILITY



Card Games enrichment is a chance to learn new strategy and tactics to develop your memory skills, patience, composure and working well under pressure. Become a pro and learn to outwit your opponent!

Suggested Year Group: 7



RESILIENCE



MINDFULNESS



EMPLOYABILITY



CHARITY CLUB



"Be the change you want to see in the world" This new and exciting club is an opportunity to do some good and help others, animals and the environment! We will work together as a team to plan various charity events from bake sales, to litter picking, to visiting the elderly or whatever it is we decide to do together to be that change and do some good!

Suggested Year Group: 7



RESILIENCE



MINDFULNESS



EMPLOYABILITY



CHESS CLUB

Enhance critical thinking, concentration and creativity through friendly competition at Chess Club. This is for chess enthusiasts of all levels, whether you're learning the basics or advanced strategies. Chess is great for sharpening your mind and has a focus on Innovation and Resilience.

Suggested Year Group:
All years



RESILIENCE



INNOVATION



MINDFULNESS



CIRCUS SKILLS

In Circus Enrichment, You will learn to juggle, spin a plate, balance a feather, control a rhythm stick, build a cup tower, make a balloon dog, learn how to control a diabolo and do your first tricks. Join in and have some fun whilst developing your skills.

Suggested Year Group: 7,8,9



RESILIENCE

COMPUTER GAMES

Welcome to the Computer Games Enrichment Club, where gaming enthusiasts unite to explore the diverse and exciting world of interactive entertainment. Members have the opportunity to immerse themselves in virtual reality (VR) gaming through available headsets, adding an extra layer of excitement to their gaming sessions.

Suggested Year Group: All years

RESILIENCE



INNOVATION



COOKING

Indulge your culinary curiosity with our Cooking Club—an epicurean haven for food enthusiasts! Join us on a gastronomic journey where flavors fuse, techniques sizzle, and creativity simmers. From mastering basic kitchen skills to crafting gourmet delights, our club is a melting pot of culinary exploration.

Suggested Year Group: 10

RESILIENCE

INNOVATION

MINDFULNESS

EMPLOYABILITY



COSMOLOGY

In Cosmology, you will go on an enchanting journey from the ancient history of the universe, to its far future. Along the way you will try to answer big questions about its size, shape, scale and ultimate fate, as well as learning more about the planets, stars and objects that fill the cosmos around us.

Suggested Year Group: All Years

INNOVATION

MINDFULNESS





This is a fun way to learn about the seriousness of crime and deviance within our society through exciting and fun tasks, including murder mystery sessions, escape rooms, investigating real life cases and researching careers within the criminal justice system.

Suggested Year Group: 10



RESILIENCE



INNOVATION



Ignite your passion for movement and rhythm in our Dance Club! Join a vibrant community of dancers, from beginners to seasoned performers, as we explore various dance styles, choreography, and artistic expression. Immerse yourself in the joy of movement, build confidence, and connect with like-minded individuals.

Suggested Year Group: 7,8,9



MINDFULNESS



Darts nationally is on the crest of a wave with the likes of Luke Littler who have elevated darts from a pub game to an internationally recognised sport. As part of enrichment we will be offering Darts to teach students a new skill whilst also developing their Maths with addition, subtraction, multiplication and combining scores.

Suggested Year Group: All years



RESILIENCE



Debate Club: debate interesting and challenging topics from across the world, learn about important issues and express your opinion in a positive, respectful setting. Learn to debate effectively and plan your argument to be most persuasive.

Suggested Year Group: 9



MINDFULNESS



EMPLOYABILITY



Digital Schoolhouse together with Nintendo UK, uses play-based learning to engage the next generation of pupils and teachers with the Computing curriculum. Students can experience a unique approach to play-based learning through innovative activities and free adaptable resources. Underpinned by evidence-based research and careers education, the programme successfully bridges the gap between education and industry.

Suggested Year Group: All years



RESILIENCE



INNOVATION



EMPLOYABILITY

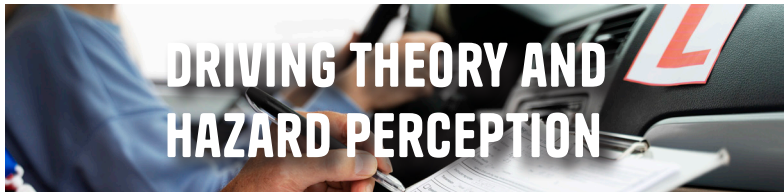


Step into the enchanting world of magic, adventure, and timeless tales with our Disney Film Club! Immerse yourself in the magic of Disney animation as we embark on a journey through classics and modern gems. From beloved characters to unforgettable soundtracks, our club is a celebration of the whimsy and wonder that Disney films bring.

Suggested Year Group: All Years



MINDFULNESS



Embark on a transformative journey with our Driving Theory and Hazard Perception Course, designed to shape confident and responsible drivers. This immersive experience delves into the intricacies of road rules, traffic signs, and safe driving practices. Engage with interactive modules that simulate real-world scenarios, honing your hazard perception skills

Suggested Year Group: 12



Designed for students who have signed up for the Duke of Edinburgh Award, to prepare them for the expedition element of the Bronze Award.

Suggested Year Group: 9



Calling all climate activists! Do you want make an impact on the world around you? Do you care about our planet and want to tackle climate change? If so, then this is the group for you! Come along and see what you can do to help our environment and our planet.

Suggested Year Group:
All years





Have you ever thought about running your own business? During Enterprise enrichment you will be given a chance to develop your business skills and be given opportunities to start. Even the most successful entrepreneurs started small! There are hundreds of activities you could take part in to show everyone how characterful you truly are.

Suggested Year Group:
All years



RESILIENCE



INNOVATION



MINDFULNESS



EMPLOYABILITY



Taking part in a football enrichment programme at school offers numerous benefits for students. It promotes physical fitness and fosters teamwork, communication, and leadership skills as students learn to collaborate with teammates, communicate effectively, and take on different roles within the game. Football provides a platform for social interaction and friendship building, creating a supportive and inclusive community.

Suggested Year Group:
All years



RESILIENCE



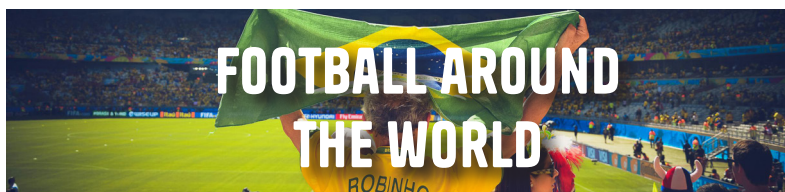
INNOVATION



MINDFULNESS



EMPLOYABILITY



Participating in the "Football around the world" enrichment programme at school offers students the opportunity to broaden their understanding of unfamiliar clubs and their importance to their country; promotes pupils research skills/ team working skills / communicating skills and immerses pupils into "friendly" competition.

Suggested Year Group: All Years



INNOVATION



MINDFULNESS



Explore the fascinating world of forensics with us! Join our club and delve into crime-solving techniques, forensic science, and critical thinking. Uncover mysteries, develop analytical skills, and engage in hands-on investigations with fellow enthusiasts.

Suggested Year Group: 9



Gardening and feeling connected to nature can change lives. Throughout this enrichment you will learn a life long skill that will provide you with an escape to every day life. Be employable and learn how to look after a garden and be a part of Kingsmead's community looking after our school grounds.

Suggested Year Group: 9



Participating in the "German Language and Culture" enrichment programme at school immerses students in the studying of Germany on a different level. Whilst acquiring basic vocabulary and generic language phrases, students will be made familiar with German traditions; main German businesses and their importance/ impact in Germany, as well as England.

Suggested Year Group:
All years





Develop your football skills and tactics and apply them to competitive games. All standards welcome and some students may be selected to represent the school.

Suggested Year Group:
All years



RESILIENCE



INNOVATION



MINDFULNESS



EMPLOYABILITY



Get ready to experience the fast-paced excitement of the School Handball Club! Join us in embracing the thrill of this dynamic team sport, where agility, teamwork, and strategy take centre stage. From friendly matches to skill-building sessions, our club welcomes players of all levels. Unleash your passion for handball and be part of the excitement!

Suggested Year Group:
All years



RESILIENCE



INNOVATION



MINDFULNESS



EMPLOYABILITY



Do you know which Hogwarts House you are? Do you think you are a PotterHead? Develop your creativity, focus and recall skills by joining our Harry Potter Club. Experience the magic of Hogwarts through film and make sure your listening because Professor Snape will be testing your WIZARDING knowledge. All you need is your Wand, Broom and your Familiar.

Suggested Year Group: 7,8,9

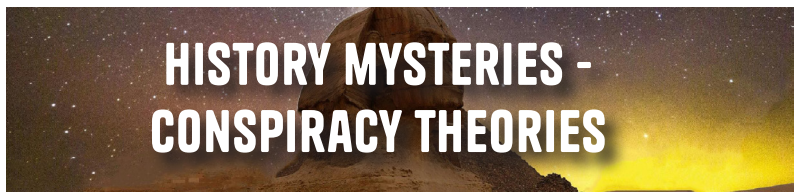


MINDFULNESS



Healthy living is about a healthy mind and body, including having more energy, fewer health problems, increasing confidence and improving your mood. Throughout this enrichment you will learn how to live a healthy lifestyle to have a positive impact in all areas of your life.

Suggested Year Group: 10



Have you ever wondered why the Titanic sank, who Jack the Ripper was or whether man really landed on the moon? Investigate some famous History mysteries and maybe you will be the one to finally solve the puzzle!

Suggested Year Group: All years



Does film always get the history right? Welcome to Film History. During this enrichment you will build your employability and resilience by learning about historical events such as the role of three African American women in reaching space. Who were the women part of the first All American Girls Baseball League? Why is the real story of Pocahontas lost through film? You will question how reliable movies are as historical evidence.

Suggested Year Group: 9,10,11







Step into the captivating realm of cinema with our IntoFilm Club—an exciting community for film enthusiasts! Dive into the magic of storytelling through the lens, exploring diverse genres, cinematic techniques, and the impact of film on culture. Join like-minded individuals to discuss, analyze, and appreciate the art of filmmaking. From classics to contemporary gems, our club is your ticket to a world of visual storytelling. Unleash your passion for film and embark on an enriching cinematic journey with IntoFilm Club!

Suggested Year Group: All years



INNOVATION



MINDFULNESS



Join our Italian Language Club for beginners! Immerse yourself in the rich culture and beautiful language of Italy. Our friendly, experienced instructors will guide you through basic vocabulary, grammar, and conversation skills in a fun, interactive setting. Perfect for travelers, language enthusiasts, or anyone looking to learn something new. Don't miss out on this exciting opportunity to connect with others and explore a new language. Sign up today and say "Ciao" to a new adventure!

Suggested Year Group: Year 7



RESILIENCE



INNOVATION



MINDFULNESS



Students will get a taster of a range of jewellery design techniques. Depending on the interests of the group, this can include metalwork and or beadwork to produce wearable accessories.

Suggested Year Group: All years



INNOVATION



MINDFULNESS



EMPLOYABILITY



Meet our beautiful animals at Kingsmead Farm. Learn about what really goes on behind the scenes to look after the animals with handling, husbandry and problem solving skills, plus benefiting from one on one time with them and getting to know their personalities.

Suggested Year Group:
All years



RESILIENCE



INNOVATION



MINDFULNESS



EMPLOYABILITY



During Kingsmead Nature Watch, students embark on an exciting journey to explore the wonders of nature both within our school grounds and beyond. This club offers a unique opportunity for students to deepen their understanding of the natural world, whilst honing their scientific investigative skills. From identifying local plant species to observing wildlife habitats, students gain valuable insight into the importance of conservation.

Suggested Year Group:
All years



INNOVATION



MINDFULNESS



Unleash your creativity with the Knitting, Sewing and Crochet Club, where threads weave tales of artistic expression! Join a vibrant community of crafters who share a passion for needlework, stitching, and textile magic. From cozy scarves to trendy garments, our club is a hub for skill-sharing, patterns, and endless inspiration. Join us to stitch, knit, and create beautiful masterpieces!

Suggested Year Group: All years



INNOVATION



Welcome to the LEGO Club, where creativity clicks and imagination builds! Dive into a world of endless possibilities as we explore the colorful universe of LEGO bricks. Join fellow builders in crafting awe-inspiring creations, from intricate structures to imaginative landscapes. Our club is a collaborative space to share ideas, engage in challenges, and marvel at the boundless potential of these iconic building blocks.

Suggested Year Group:
7,8,9



Ever wanted to learn more about the rich history of Hednesford and the surrounding areas? Find out more mines, murders and war! Improve your investigation and presentation skills while learning about Hednesford's past.

Suggested Year Group: All years



Students are able to develop knowledge and skills required for studying at university. Here students engage with activities and super curricular activities that will benefit thier university applications. Students are also supported with the actual university application process.

Suggested Year Group: 12



LIBRARY ENRICHMENT

Join library enrichment for book club style discussions about books you are currently reading and to learn about other books which may interest you; to have some quiet time reading books of your choice; to get involved in arts and crafts related to books and reading (creating book marks, re-designing book covers, designing posters and competitions relating to reading and the library). You will also have the opportunity to learn about the library systems and learn about museum curation in collaboration with Kingsmead's very own Room of Curiosities.

Suggested Year Group: 7

INNOVATION

MINDFULNESS

EMPLOYABILITY



MANDARIN

Learn about Mandarin as a language and how it differs to English (that is it tonal, uses characters instead of letters and has a range of dialects). We will also learn about the importance of Mandarin as a language as the most widely spoken first language in the world and the language of one of the world's leading economies.

Suggested Year Group: 7

RESILIENCE

EMPLOYABILITY

MENSA



"Mensa" means "table" in Latin, and the organisation was so named because Mensa is a society where national origin, age, politics, educational and social background are all completely irrelevant. In fact, the only relevant qualification for membership is scoring within the upper 2% of the general population on an approved intelligence test. Join this Enrichment and we will train for these intelligence tests and who knows, maybe hit that top 2%!

Suggested Year Group: All years

RESILIENCE



MENTAL HEALTH AMBASSADOR PROGRAMME

By taking part in the mental health ambassador programme you will gain a nationally accredited qualification in mental health. You will learn about what mental health is and how you can support those with mental health needs, many people that have completed this programme go onto careers in the industry. You will need to attend a session once a month until 5pm and 4 Saturday sessions to complete the course.

Suggested Year Group:
All years

**RESILIENCE****INNOVATION****MINDFULNESS****EMPLOYABILITY**

MINDFUL ART

Mindful art can offer students a range of benefits including stress relief, improved focus and sense of relaxation. Throughout this enrichment you will be able to express yourself whilst providing a calming outlet for your emotions.

Suggested Year Group:
7,8

**RESILIENCE****INNOVATION****MINDFULNESS**

MINDFUL CRAFTS

Mindful crafts is a space where creativity can flow whilst making the use of existing materials drawn from the waste we create. Some arts and crafts including seasonal crafts such as easter, christmas, valentines themed etc. We will be focusing on being eco friendly by using recycling and unwanted crafts/materials. Where can your creativity take you?

Suggested Year Group:
9,10

**RESILIENCE****INNOVATION****MINDFULNESS****EMPLOYABILITY**



MODERN CALLIGRAPHY



Discover the artistry of modern calligraphy. This comprehensive course offers an immersive experience into the intricate world of calligraphic expression, providing participants with the tools and techniques necessary to create stunning, personalized works of art. Through guided practice and hands-on instruction, learners will delve into the meditative process of calligraphy, fostering a deeper connection with each stroke and curve.

Suggested Year Group: All years

**INNOVATION****MINDFULNESS**

NETBALL

Develop your Netball skills and tactics and apply them to competitive games. Work as a team and become part of the Netball community here at Kingsmead. All standards welcome and some students may be selected to represent the school.

Suggested Year Group:
All years

**RESILIENCE****INNOVATION****MINDFULNESS****EMPLOYABILITY**

PHILOSOPHY

Like to question the world, reality and why we are all so different? You may well be a philosopher already then! In this enrichment we will look at different philosophies from Greece to China. We will explore big questions and work on your debating skills. We will complete a range of activities over the sessions from debates and discussions to research and even some crafting.

Suggested Year Group: 9,10

**RESILIENCE****MINDFULNESS**



Embrace the excitement of strategic thinking and card mastery in our poker clubs! Join us for fun, camaraderie, and a chance to develop your poker skills. Whether you're a complete novice or already a pro, all are welcome to come and learn Poker. Develop strategy, focus, patience and decision making all whilst playing this iconic game.

Suggested Year Group:
All years



RESILIENCE

INNOVATION

MINDFULNESS



Dive into the thrilling world of Politics. Are you curious about how decisions are made that affect your life and the future of the country? Join us as we explore the ins and outs of the UK political landscape, from Parliament to Prime Ministers, elections to policies. Discover how you can make your voice heard and become an informed citizen.

Suggested Year Group: 9,10



EMPLOYABILITY



Mould your imagination into tangible artistry with the Pottery Club! Unearth the therapeutic joys of working with clay as we delve into the ancient craft of pottery. From handcrafted vessels to sculpted masterpieces, our club provides a nurturing space for exploration, learning, and the sheer pleasure of shaping the tactile beauty of clay. Discover the artful world of pottery with us!

Suggested Year Group: All years



INNOVATION



Get involved with Precious Plastics and come up with innovative ideas to reduce and reuse our plastic consumption here at Kinsgmad. Students will work together to set up and promote plastics recycling within the school. They will be able to recycle and reuse waste plastics to design and make sellable items.

Suggested Year Group: All years



INNOVATION



MINDFULNESS



EMPLOYABILITY



In Psychology Through Research we'll learn about key features of the scientific process and how researchers carry out research, but we will do so through conducting our own small-scale psychological investigations

Suggested Year Group: 9,10



INNOVATION



MINDFULNESS



Embark on a journey of intellectual exploration with the Puzzle Club! This club is a haven for those who crave mental challenges and the satisfaction of solving enigmatic puzzles. From crosswords to brainteasers, we celebrate the art of problem-solving and critical thinking. Whether you're a novice or a puzzle master, our club promises a stimulating environment to engage your mind and foster a sense of accomplishment.

Suggested Year Group: 7



RESILIENCE



INNOVATION



MINDFULNESS



Work together as a team in the highly competitive and energetic game of Rounders. Develop your rounders skills and tactics and apply them to competitive games. All standards welcome and some students may be selected to represent the school.

Suggested Year Group:
All years



Welcome to our dynamic rugby club! Join us for thrilling matches, skill development, teamwork, and a supportive community. Develop skills in listening, confidence and discipline with Rugby. Unleash your potential on and off the field!

Suggested Year Group:
All years



Joining a Kingsmead School Production offers a multitude of valuable benefits that extend beyond the realm of the stage. Being part of the school production offers you the opportunity to finesse your acting skills beyond the classroom whilst building on your confidence and self-assurance. Get your singing voice ready, dancing shoes on and faces ready for the stage!

Suggested Year Group:
All years





SCHOOL PLAY

With the success of our wonderful School Productions the Performing Arts Department have decided to expand opportunities for our students by staging a play! The play will focus on you as an actor (not singer or dancer), encouraging you to discover greater depth to characterisation, finding new and innovative ways to collaborate as an ensemble and, is set to rival our annual musical.

Suggested Year Group:
All years



RESILIENCE

INNOVATION

MINDFULNESS

EMPLOYABILITY



SIGN LANGUAGE

There are many people in society who have the hidden disability of slight, moderate or severe hearing impairments. People find it difficult to engage with society due to this disability. During this enrichment you will learn the basics of sign language so you are able to support people in your family or perhaps in school to feel included within society.

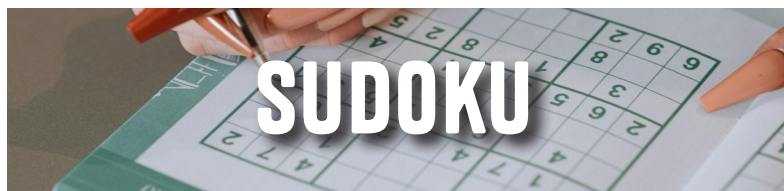
Suggested Year Group: 8



RESILIENCE

MINDFULNESS

EMPLOYABILITY



SUDOKU

Embark on an exciting puzzle-solving journey with Sudoku! Are you ready to challenge your mind and sharpen your problem-solving skills? This captivating number puzzle game is loved by millions worldwide. Solve puzzles of varying difficulty levels, from easy to mind-bending, and unlock the secrets of this addictive game.

Suggested Year Group: All years



MINDFULNESS

A close-up photograph of a table tennis paddle and a white ball on a dark green table.

TABLE TENNIS

Work together as a team in the highly competitive and energetic game of Table Tennis. Develop your Table Tennis skills and tactics and apply them to competitive games. All standards welcome and some students may be selected to represent the school.

Suggested Year Group:
All years

**RESILIENCE****INNOVATION****MINDFULNESS****EMPLOYABILITY**A photograph showing a hand holding a black pen, drawing on a technical drawing of a mechanical part.

TECHNICAL DRAWING

Technical Drawing Club is to enable students to create precise and detailed drawings which communicate information. Technical drawing is used in many careers across many industries to convey information visually, such as instruction manuals and floor plans. Technical drawing will develop drawing skills including accuracy, measuring, rendering and sketching in 2D and 3D.

Suggested Year Group:
All years

**INNOVATION****MINDFULNESS****EMPLOYABILITY**A photograph of hands typing on a laptop keyboard.

TOUCH TYPING

Touch typing is a skill that changes what you can do. It's a way to type quicker and in a way that you can type for longer. The ability to touch type will help you at school, further education and in future employment. We will show you how to do it and practice it so it becomes something you can do.

Suggested Year Group: 7

**RESILIENCE****EMPLOYABILITY**



Have you always been fascinated with far away lands, tropical destinations and the variety of culture our planet has to offer? If so, Travel Club enrichment is the place for you! Based on the BBC series 'Race Across the World' we will learn about far away countries and discover different cultures.

Suggested Year Group: 7



Warhammer Club allows students the opportunity to create and paint miniature models then use them in a strategic wargame. During the sessions you will get the opportunity to play various different wargames, improve your tactical skills and learn to work with others as you try to escape various dangerous in game situations.

Suggested Year Group: All years



We will complete different types of walking, from slower paced strolls, to speed walking to challenge ourselves and get the most out of the time we have. We will always ensure we complete a warm up and cool down to look after our bodies. We will walk together as a group, allowing us to meet new people and build friendships. We will reflect on the impact walking has on us from both a physical and mental focus point.

Suggested Year Group: All years





Yoga is an ancient practice that originated in India about 5,000 years ago and has since been adopted by countries all over the world, taking on various forms. It is designed to boost mental and physical wellbeing by increasing strength and flexibility. Follow a simple programme designed to reset your body and soul, promote healthy living and better sleep

Suggested Year Group:
All years



RESILIENCE



INNOVATION



MINDFULNESS



EMPLOYABILITY



You will be developing and honing your creative writing skills through poetry and short story writing. You will also have the chance to be entered into a national writing competition where your work can become published in a book which will be distributed to schools all around the country!

Suggested Year Group: 8



MINDFULNESS



EMPLOYABILITY



Enjoy the feel-good dance aerobics that encompasses our school values throughout. Resilience in taking part in a new class, Innovative is being part of some choreography for new chart music, Mindful, exercise is good for the body and mind. Employable, - you are showing willing that you will take on any challenge to better yourself.

Suggested Year Group: 7



RESILIENCE



INNOVATION



MINDFULNESS



EMPLOYABILITY

"Now, let's talk about the excitement of choice! Our selection process is uniquely student centric. Imagine a canvas where you, the artist, paint your path based on your passions. Students have the power to choose up to twelve enrichments, (you will take part in six), from a captivating menu. This personalised approach ensures that your journey is tailored to your interests, creating an unforgettable experience that resonates with you throughout the school year.

So, fellow Kingsmeadians, scan the QR Code and let the excitement of choice, the thrill of exploration, and the joy of discovery guide you through our Enrichment Programme. Here's to a year filled with learning, growth, and the thrill of discovering the extraordinary within yourselves. Welcome to Kingsmead's Enrichment Programme – where the extraordinary becomes the everyday.







Kingsmead School